

AIF Table of Contents

Location	Contents	AIF Ver	<input checked="" type="checkbox"/>
Front Cover	Major Inspections †	1 Mar 18	<input type="checkbox"/>
Inside Front Pocket	Grounded Placard †	Oct 06	<input type="checkbox"/>
Page 1	Table of Contents †	31 Mar 20	<input type="checkbox"/>
	Administrative Preflight Checklist †	1 Mar 18	<input type="checkbox"/>
Tab 1	Aircraft Flight Time Log †	4 Dec 17	<input type="checkbox"/>
	CAPS 72-2 Mission Symbols ‡	current	<input type="checkbox"/>
Tab 2	Equipment/Inspection/Document Requirements †	31 Mar 20	<input type="checkbox"/>
	RCOM-100 Removal Letter †	6 Apr 05	<input type="checkbox"/>
Tab 3	VOR Test Record †	May 13	<input type="checkbox"/>
	Fire Extinguisher Inspection †	May 13	<input type="checkbox"/>
Tab 4	Aircraft-specific V-speeds §	--	<input type="checkbox"/>
Tab 5	Aircraft-specific Weight & Balance Data §	--	<input type="checkbox"/>
Tab 6	Aircraft Specific Cruise Performance Data §	--	<input type="checkbox"/>
Tab 7	Aircraft-specific Equipment Instructions §	--	<input type="checkbox"/>
Tab 8	Wing/Region CAP Radio Channels §	--	<input type="checkbox"/>
Tab 9	CAPR 70-1 & CAPR 160-2 ‡	current	<input type="checkbox"/>
Tab 10	CAPF 70-1 Preflight Risk Assessment Worksheet ‡	current	<input type="checkbox"/>
	Preflight Risk Assessment Instructions from CAPS 73-1 ‡	current	<input type="checkbox"/>
Tab 11	Wing/Region CAPR 70-1 & 160-2 Supplements §	current	<input type="checkbox"/>
Tab 12	Unit/Wing/region Maint. Authorization Procedures §	--	<input type="checkbox"/>
Tab 13	Unit/Wing/Region Specific Items §	--	<input type="checkbox"/>
Tab 14	Local Procedures §	--	<input type="checkbox"/>
Tab 15	DoD Landing Permit ?	--	<input type="checkbox"/>
Last Page	Crosswind Chart †	Apr 07	<input type="checkbox"/>
Inside Back Pocket	CAPF 70-9 Release (Non-CAP Members) ‡	current	<input type="checkbox"/>
Back Cover	Loose/Removable Equipment †	1 Mar 18	<input type="checkbox"/>
Aircraft Cockpit	CAP Standardized Aircraft Checklist (NP & EP) ‡	current	<input type="checkbox"/>

† = SUPPLIED

‡ = PUBLISHED

§ = FURNISH LOCALLY

? = OPTIONAL